

Midnight in Salem Credits



NANCY DREW®

MIDNIGHT IN SALEM

A HeR Interactive / Mi'pu'mi Games / Toy Box Entertainment Production

Creative Director

Stefan Srb (*Mi'pu'mi Games*)

Updated Story Concept

Suzy O'Hara (*HeR Interactive*)

Chris Tihor (*Tailspinners*)

Ian Thomas (*Tailspinners*)

Matt Gibbs (*Tailspinners*)

Lead Game Designer

Michael Levall (*Mi'pu'mi Games*)

Game Design

Maria Hejlek (*Mi'pu'mi Games*)

Julia Rose (*Mi'pu'mi Games*)

Suzy O'Hara (*HeR Interactive*)

Final Story

Michael Levall (*Mi'pu'mi Games*)

Stefan Srb (*Mi'pu'mi Games*)

Suzy O'Hara (*HeR Interactive*)

Dialogue Writers

Bennett Smith

Emma Beeby

Additional Dialogue Writing

Michael Levall (*Mi'pu'mi Games*)

Julia Rose (*Mi'pu'mi Games*)

Music Composed by Ryan Ricks

Additional Composed Music

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Chanel Samson
Leo Zarucky
Ben Provest
Chanel & the Circus

Mi'pu'mi Games

Technical Director

Tobias Sicheritz

Lead Programmer

Thomas Berger

Programmers

Martin Kernjak
Stefan Reinhold
David Portisch

Additional Programming

Jochen Leopold

Artist

David Hüttner

Technical Artist

Ronald Kalchhauser

Lighting Artist

Peter Pisarik

Character Concept Artist

Elisabeth Baumgartner

Concept Art for Set Pieces

Jens Kuczwar

Additional UI art

Carina Bichler

Technical Sound Designer

Wobblersound - David Zahradnicek

Executive Producer & CEO

Gregor Eigner

Midnight in Salem Credits

Associate Producer

Eline Muijres

Lead QA Manager

Markus Rauscher

QA Tester

Matthias Vigele

Chief Operating Officer

Martin Filipp

IT Administrator

Chris Soukup

Legal Consultant

Alexander Schnider

HeR Interactive

Midnight Production Crew

Annie Michaelis

Calina Herman

Carly Crowder

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Suzy O'Hara

Co-Producer

Vera Frisch

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Jared Nieuwenhuis

Marketing & Production Coordinator

Calina Herman

Digital Content Creator

Annie Michaelis

Midnight in Salem Credits

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Customer & Technical Support

Carly Crowder

Digital Analytics & Growth Guru

Logan Welbaum

Business & Operations Manager

Maureen Carroll

Chief Financial Officer

Rob Klee

CEO & Executive Producer

Penny Milliken

Toy Box Entertainment

CEO

Barry Samson

Audio & Casting Director

Barry Samson

Audio Director

Barry Samson

Music Supervisor

Barry Samson

Producer

Jane Ballard Samson

Senior Graphic Designer

Jason Davis

Graphic Designer

Harold De Jesus

Editor

Chanel Samson

Midnight in Salem Credits

Associate Producer

Grace Samson

Linx Agency

CEO

Benjamin Ryalls

Agency Director

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Saigon Dragon Studios

Character Artists

Duy Quoc Do

Phu Phu Luong

Vy Ngoc Ha Huynh

Tho Phuoc Tran

Environment Artists

Duc Ngoc Tran

Long Nghia Hoand Mai

Phi Van Tran

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Yago Pérez Díaz

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Ángel Blanco Amores

Midnight in Salem Credits

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Carlos Ortiz Moreno

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Rocío Valentín Armenteros

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Carlos Ortiz Moreno

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Jose Andrés López

Paula López Fernández

Alejandro Martin González

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Eduardo Nodar Román

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Virgin Lands

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Sunder Raj

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Production Coordinator

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Gabor Toro

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Pauline Lecomte

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Ralf Adam
Suzy O'Hara

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Dynamedion

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Matthias Wolf
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Felix Diekhake

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Jessica Bobis

Clatter & Din

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Ben Kersten

Will Yen

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Alanah Torre

Soundtrack New York

Sound Mixers

Hunter Berk

Jay Fisher

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Linx Agency

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Nancy Drew

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Joe Hardy

Rob Jones

Mei Parry

Ruba Buhr

Teegan Parry

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Lauren Holt

RaVal Davis

Olivia Ravencroft

Kiki Penoyer

Alicia Cole

Kay Luis

Jason Danforth

Danny Gendron

Judge Danforth

Daniel Rio

Carson Drew

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Ned Nickerson

Scott Carty

Elisabeth Hirst

Melissa Mabie

Ghost of Abigail

Melissa Mabie

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Damien Faulkner

Adin Rudd

Additional Voices

Adin Rudd

Ambar Figueroa

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Chanel Samson

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Initial HeR Interactive Game Development Team

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Katie Chironis
Tim Burke

Initial Game Designer

Cathy Roiter

Initial Story Concept

Katie Chironis

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Oskar

Mi'pu'mi Games Pets

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Tino

Nova

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John Gardner

Kara Edwards

Katie Chonacas

Patty Jackson

Tiana Dollison

Toby Fifer

Extra Special Thanks

Megan Gaiser and the leadership team that introduced Nancy Drew in 1998 as one of the first female protagonists in video games.

Our loyal fans.

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Uses Inno Setup

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